

# Geant 4: “Pb Glass” Showers

## 100 GeV photons vs. 100 GeV $\pi^0$ 's

### S. Heppelmann

7x7 Array Pb Glass (3.81x3.81 ) blocks

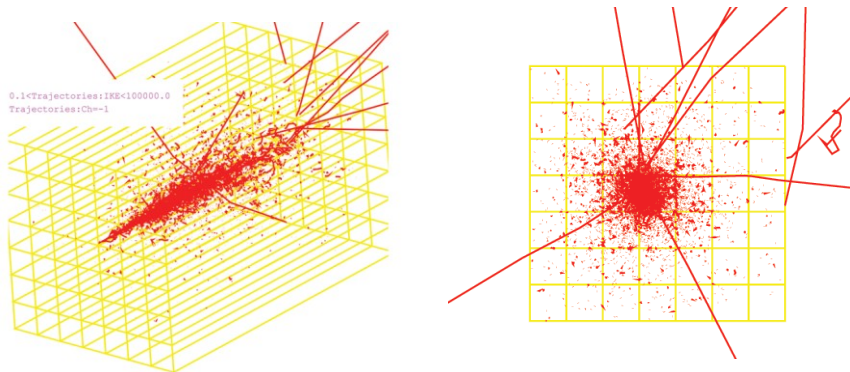
20 GeV Photon ;

Normal incidence

X=-1.41.4 cm Y=0. cm (from center)

Shown are all electrons with KE>100 KeV

- Simulate 10 GeV photons and  $\pi^0$ 's over at locations over a cell in Geant4.
- Generate shower shape parameters (using Minuit to find A & B parameters)
- Force 1 photon recon model with new shape and error function.
- dev = fraction of cluster energy in a cell – predicted value from fit.
- Plot dev as a function of (photon reconstructed position – cell position).



# Pb Glass

```
//Pb Glass
```

```
G4Material* Pbg386 = new G4Material("PbGlass386", density= 3.86*g/cm3, nel=5);
```

```
G4double fudge=65.4/60.712;
```

```
G4double fudge2=(100.-65.4)/(100.-60.712);
```

```
fudge=1.;
```

```
fudge2=1.;
```

```
Pbg386->AddElement(PbE,fudge*60.712*perCent);
```

```
Pbg386->AddElement(K,2.324*perCent*fudge2);
```

```
Pbg386->AddElement(Si,14.771*perCent*fudge2);
```

```
Pbg386->AddElement(O,22.041*perCent*fudge2);
```

```
Pbg386->AddElement(As,.152*perCent*fudge2);
```

```
G4Material* PbGl=Pbg386;
```

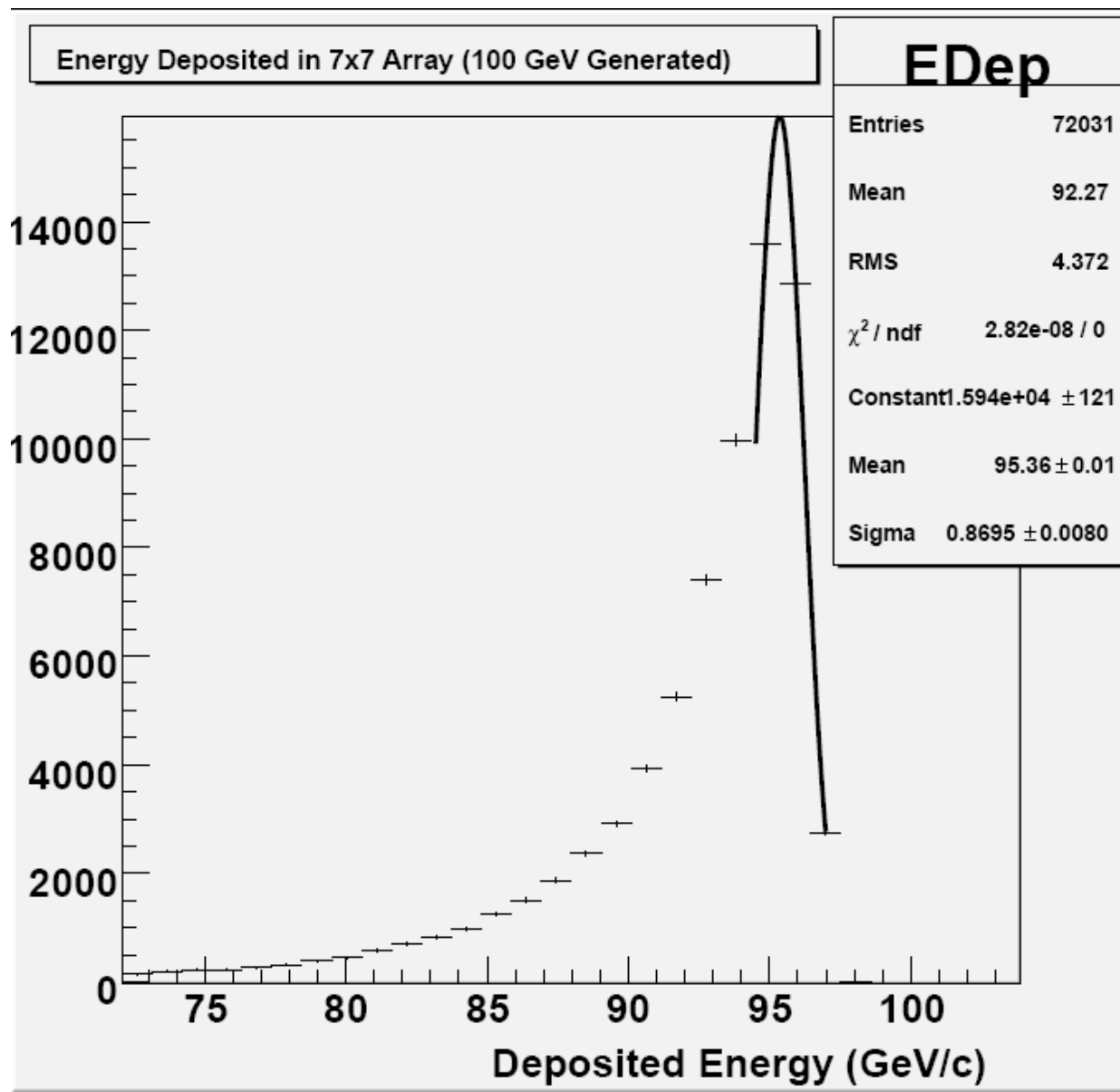
```
NbOfCells = 49;
```

```
CellWidth = 3.81*cm;
```

```
CellSpacing=3.82*cm;
```

```
CellLength=45.*cm;
```

# Photon Energy Deposited in 7x7 Array when 100GeV Photons strike Central Cell (Distribution from previous page)

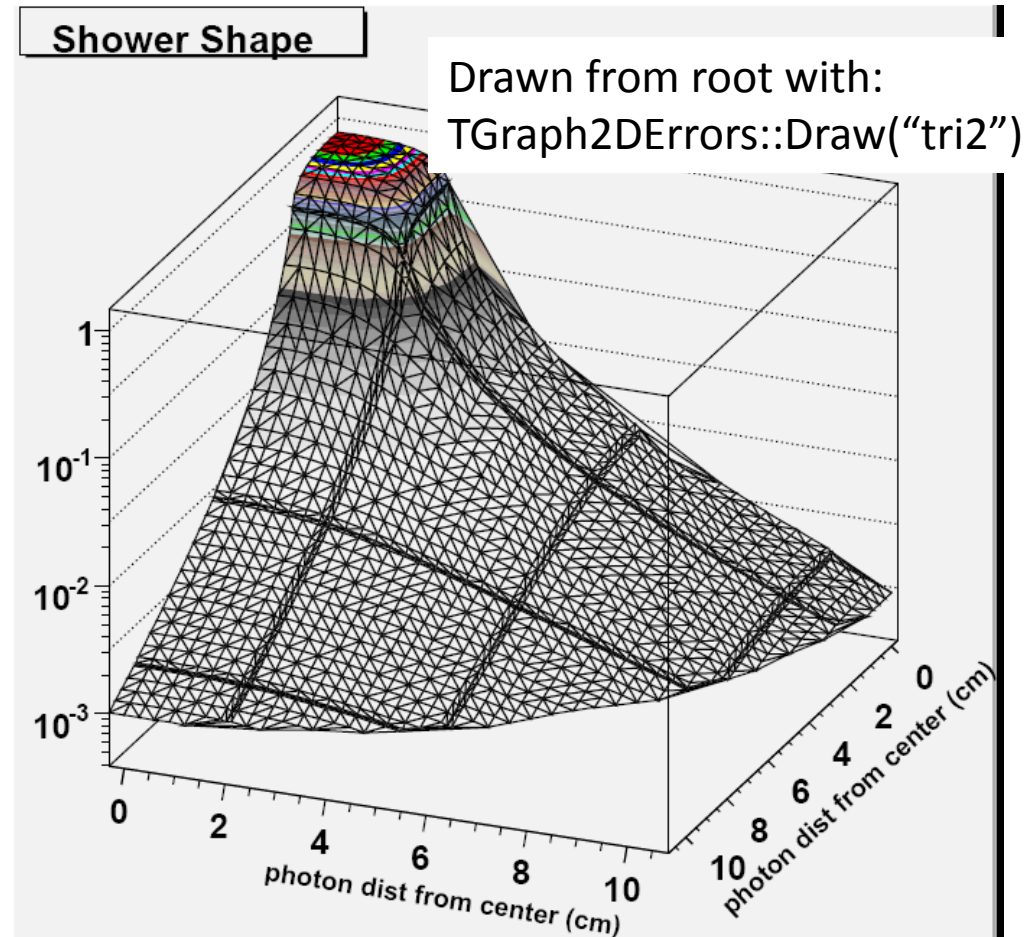
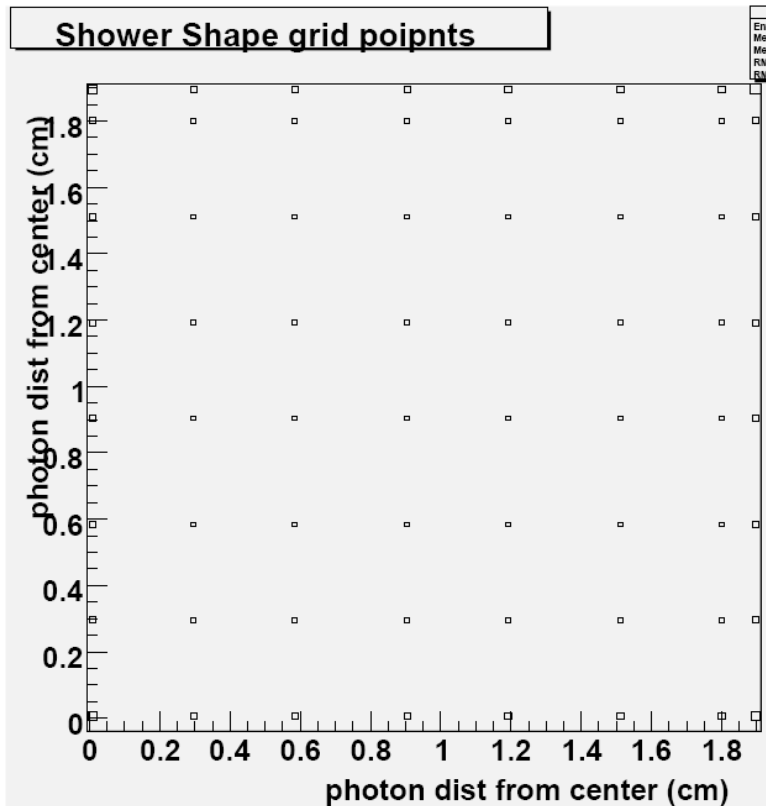


# Transverse Shower Shape

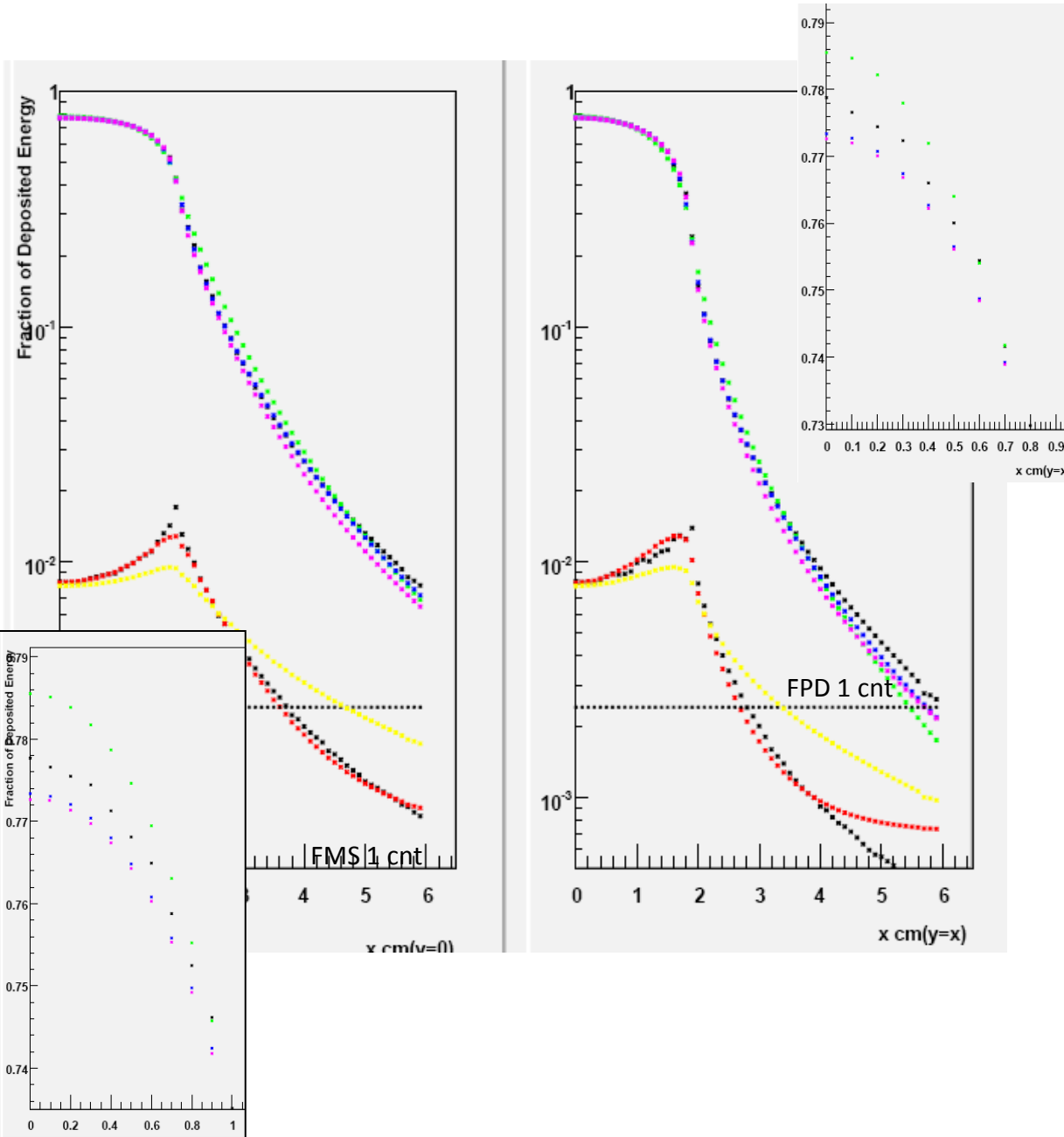
2000 photons and 2000  $\pi^0$ 's are directed (normal incidence) at each location (x,y) shown in the grid below-left.

Incident directions are along “z” axis. Resulting shape shown below-right.  
(Fraction Energy deposited vs. distance from photon to cell center)

Triangular interpolation between function at grid points to generate continuous function Shape(x,y).



# 100 GeV Photon Shapes



Black upper: Shower shape from Geant4 analysis.

Black lower: Error shape from Geant4 analysis.

**Green:** default Shower Shape from reconstruction

float a0[3]={.8,.3,-.1};

float b0[3]={.8,.2,7.6};

**Yellow:** default Error shape

$$\Delta E_{cell} = \sqrt{(.03)E_{cell} \left( 1 - \frac{E_{cell}}{E_{photon}} \right)}$$

**Blue:** Suggested Shape:

float b1[3]={. 0.53, 0.51, -0.041};

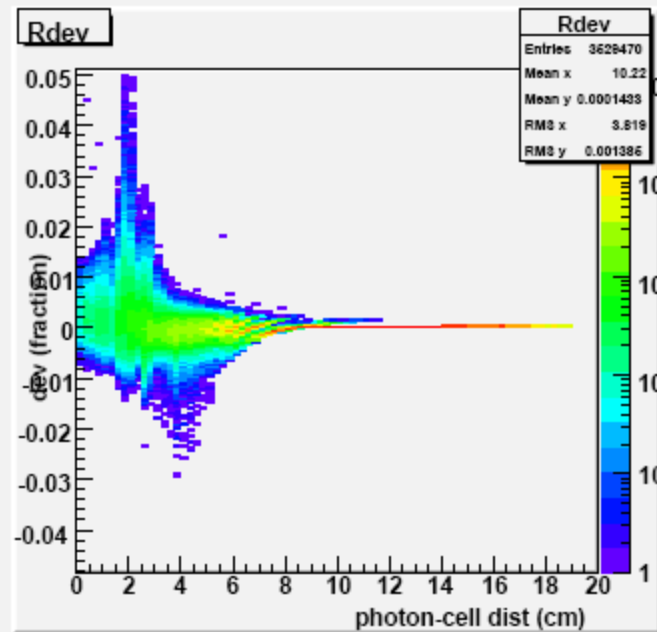
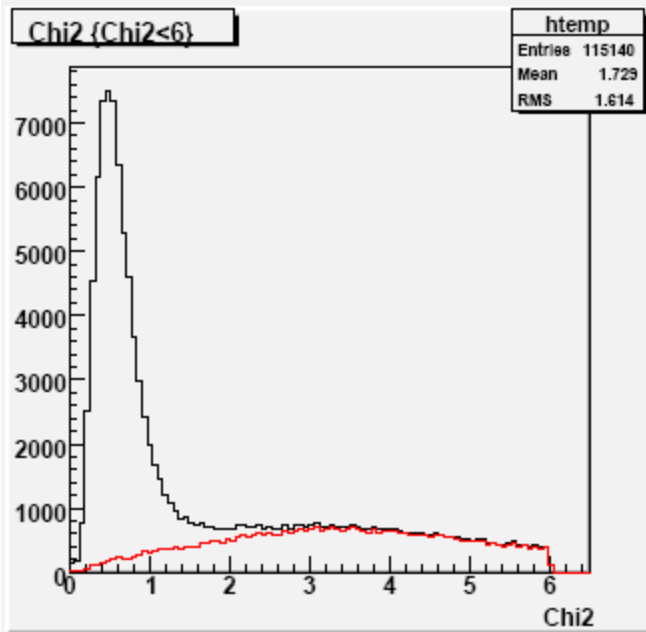
float a1[3]={. 0.94, 0.20, 10. };

**Red:** Suggested Error:

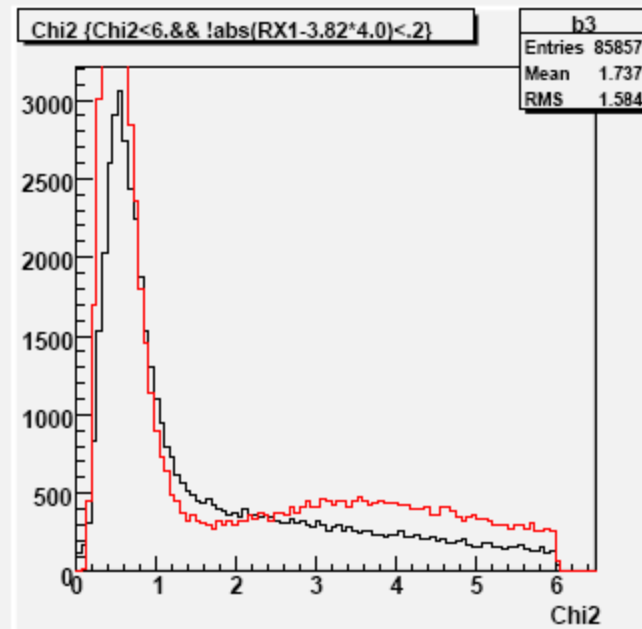
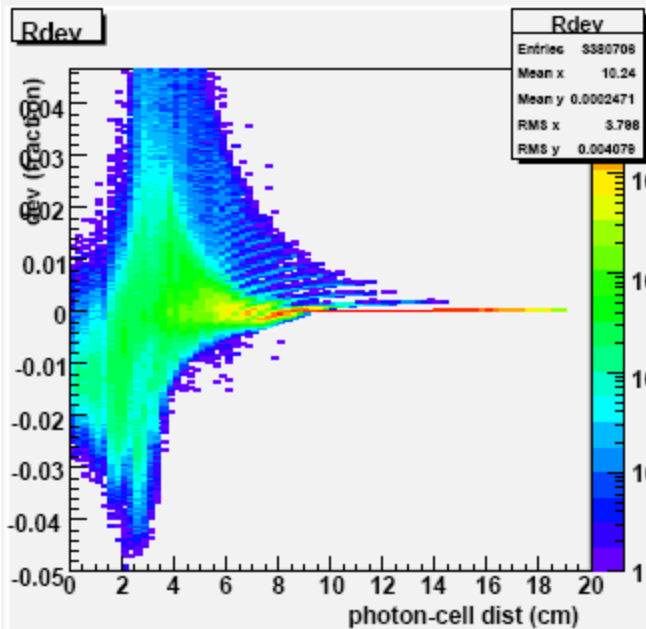
$$\Delta E_{cell} = \sqrt{(.24) \left( \frac{E_{cell}}{E_{\gamma}} \right)^{1.85} \left( 1 - \frac{E_{cell}}{E_{\gamma}} \right)^2 E_{\gamma}}$$

Energy photon or  $\pi^0$  = 100 GeV

Energy digitization step = .2 GeV

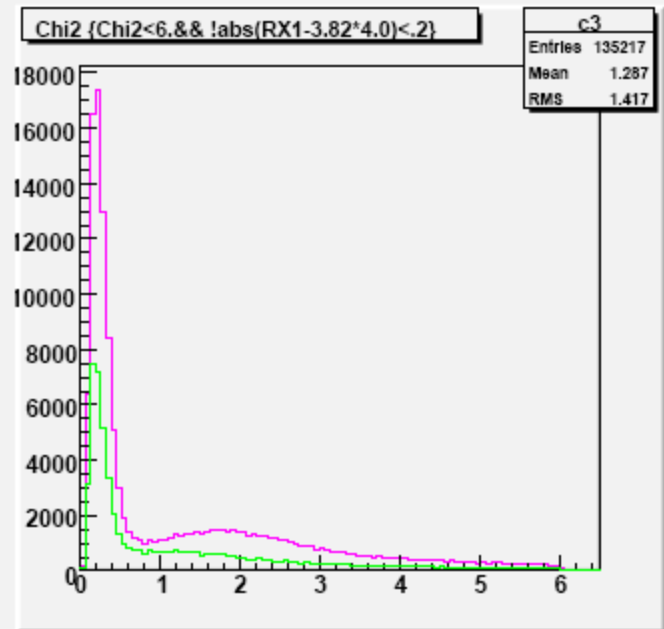
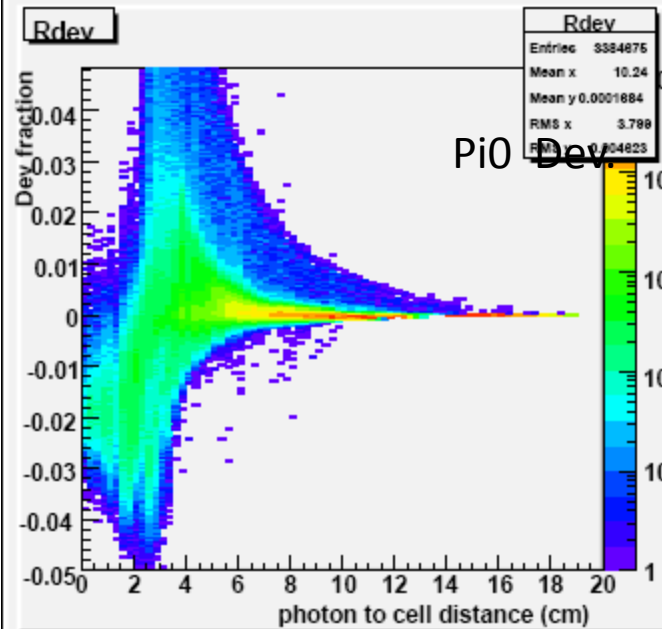
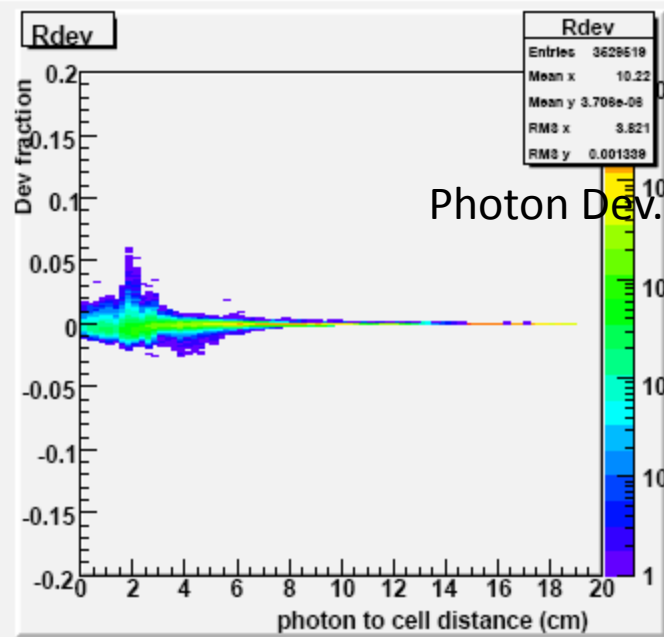
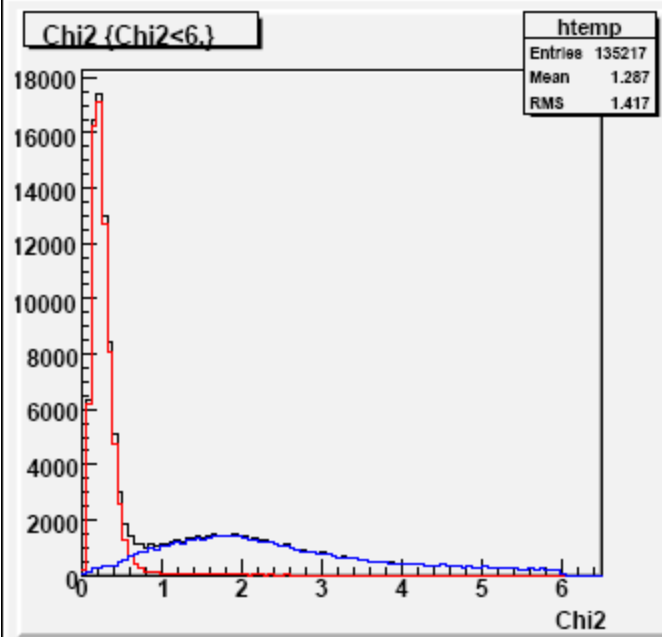


Const Err=.1 GeV



Energy photon or  $\pi^0 = 100 \text{ GeV}$

Energy digitization step = .05 GeV



Const Err=.1 GeV

# Energy photon or $\pi^0$ = 80 GeV

Energy digitization step = .05 GeV

